

St. Mary's Catholic Primary School - Year 6 Curriculum Map

Year 6	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
RE	Creation Sacraments	Prayers, Saints & Feasts Advent	Christmas Judaism Revelation	Lent Holy Week Easter	Pentecost and Mission	Sacraments
Class Story Books/ Author	Firework Maker's Daughter by Phillip Pullman Stat Man Goes Greek by Alan Durant Odysseus by Hugh Lupton	Clockwork by Philip Pullman The Call by Charlotte Mew	Girl of Ink and Stars Great Expectations extract by Charles Dickens The Hunger Games- extract by Susanne Collins	Floodland by Marcus Sedgwick The inchcape Rock by Robert Southey	Great City by Harold Monro Dracula by Bram Stoker	Descent into the Maelstrom by Edgar Alan Poe
Reading (may be taught in different order based on AFL)	Retrieves, records and presents information from non-fiction; applies skills in other subjects	Increase familiarity with wide range of texts including myths, legends, traditional stories, modern fiction, fiction from literary heritage and books from other cultures and traditions Read independently, including books they would not choose to read	Check that book makes sense to the reader; discuss individual's understanding and exploring the meaning of words in context	Summarise main ideas drawn from more than one paragraph, identifying key details that support the main ideas Compare characters, consider different accounts of the same events and discuss viewpoints within a text and across more than one text	Participate in discussions about books that are read to the individual and those that can be read independently Understand appropriate terminology to discuss texts - metaphor, simile, analogy, imagery, style and effect)	Provide reasoned justifications for their views about a book
Composition Writing (May be taught on	Linked to Brazil Genre Non Chronological report	Linked to Clockwork: <u>Genre</u> Narrative from characters viewpoint	Linked to Ancient Greece Genre Letter from battlefield	Linked to Floodland Genre Narrative (warning tale)	Linked to Floodland Genre Letters of advice	Separate units: Genre Explanation

different	<u>Focus</u>	Focus	Focus	Focus	Focus	<u>Focus</u>
order based	Cohesion (fronted	Dialogue, setting and	Layout, shifts in	Description, action	Informal, persuasive	Passive, Causal
on AFL)	adverbials, topic	character	formality, description	dialogue, flashback	devices	conjunctions
	sentences etc.)	<u>Genre</u>	Genre	Genre	Genre	<u>Genre</u>
	<u>Genre</u>	Newspaper	Narrative myth/quest	Diary	Newspaper	Evil character
	Narrative adventure	<u>Focus</u>	<u>Focus</u>	<u>Focus</u>	<u>Focus</u>	narrative
	<u>Focus</u>	Passive voice, shifts in	Description, cohesion,	Time conjunctions,	Passive, dialogue,	<u>Focus</u>
	description of settings	formality	integrating dialogue	shifts in formality	formality	Dialogue, action,
	<u>Genre</u>	<u>Genre</u>	<u>Genre</u>	Additional	<u>Genre</u>	description
	Persuasive	Persuasive advert	Comparative discussion	<u>Genre</u>	Advert	
	speech/letter	<u>Focus</u>	<u>Focus</u>	Letter of complaint	<u>Focus</u>	Transition units
	<u>Focus</u>	Modal verbs, passive,	Cohesion, discursive	<u>Focus</u>	Modal verbs, passive,	preparing for high
	Structure and layout	persuasive techniques	language	Layout, formality,	persuasive techniques	school.
				passive		
	Across other subjects:	Across other subjects:	Across other subjects:		Across other subjects:	Across other subjects:
	Geography	RE	History	Across other	RE	Art/DT
	<u>Genre</u>	<u>Genre</u>	<u>Genre</u>	subjects:	<u>Genre</u>	<u>Genre</u>
	Explanation	Report (Saints)	Diary	Geography	Recount	Evaluation/instruction
	(deforestation leaflet)	<u>Focus</u>	<u>Focus</u>	<u>Genre</u>	<u>Focus</u>	<u>Focus</u>
	<u>Focus</u>	Formality, Cohesion,	Formality, description	Explanation	Time conjunctions,	imperative verbs,
	Passive voice, causal	Layout	Science	Focus	cohesion	passive voice
	conjunctions	Science	<u>Genre</u>	Passive voice, causal	History/Science	PSHE
	Science	<u>Genre</u>	Report	conjunctions	<u>Genre</u>	<u>Genre</u>
	<u>Genre</u>	Non-Chronological	<u>Focus</u>	Science	Interview	Autobiography
	Recount (beach trip)	Report	Layout, passive,	<u>Genre</u>	<u>Focus</u>	<u>Focus</u>
	<u>Focus</u>	<u>Focus</u>	conjunctions	Instruction	Open/ closed	Tense, first person,
	Time conjunctions,	Cohesion (fronted		<u>Focus</u>	questions, layout,	chronology
	cohesion	adverbials, topic		imperative verbs,	summary	
	<u>Genre</u>	sentences etc.)		passive voice		
	Biography (Mary					
	Anning)					
	<u>Focus</u>					
	Tense, third person,					
	chronology					
Phonics,	<u>Spelling</u>	<u>Spelling</u>	<u>Spelling</u>	<u>Spelling</u>	Spelling	<u>Spelling</u>
Spelling,	Words from statutory	Words from statutory	Revise Words with	Revise	Strategies for learning	Revise
Punctuation	word lists	word lists	'ough' letter string	Spelling learning	words: rare GPCs from	Spellings taught last

and Grammar Words ending ably, Homophones ('ce'/'se') words from statutory from the previous statutory word list half term Endings that sound like and personal spelling Words ending in 'ant', ible ibly half term : words from statutory Words ending able /[əs/ spelt '-cious' or 'lists words from statutory '-ance and '-ancy' and personal spelling and ible tious' Words ending '-cial' and and personal spelling **Punctuation and** lists Adding suffixes '-tial' lists Words ending '-ent', '-Grammar beginning with vowels Revise homophones ence' and '-ency' **Punctuation and** to words ending in -Grammar **Punctuation and** covered in KS2 Sentence types (MC, Apply Homophones fer Generating words __, __ AND __. MC,SC. Grammar from prefixes and (draught/ draft, SATS practice Sentence types (SC, MC CO-CO MC. MC SUB-CO SC. MC: ___, ___ MC. MC - SC. MC, SC, **Punctuation and** Sentence types roots dissent/descent, AND .) precede/proceed, MC. MC:MC. MC; MC.) Grammar (MC:MC. MC; MC. , __ AND ___. MC,SC. MC wary/ weary): **Punctuation and** CO-CO MC. MC SUB-CO Sentence types (MC, Integrating dialogue, Grammar Consolidation and dictation selecting formality, application of skills __, __ AND __. MC,SC. SC.) MC CO-CO MC. MC cohesive devices, Sentence types (MC, **Punctuation and** SUB-CO SC. MC: __, __ Text Structure: SC, MC. MC:MC. MC; Integrating dialogue, passive voice, modal Grammar MC. MC: __, __ AND AND __.) verbs, prepositional paragraphs Layout selecting formality, __. SC, MC. MC devices: headings, subphrases, expanded noun cohesive devices. Sentence types Types of words phrases. (for AMA SC.) (SC. MC. MC - SC. MC. headings, columns, passive voice, modal (nouns, adjectives, managing shifts in bullet points, tables verbs, prepositional SC, MC. MC:MC. MC; Higher-level verbs, adverbs) formality) phrases, expanded MC.) Integrating dialogue, punctuation: noun phrases Consolidation and Paragraphs, cohesive Basic punctuation selecting formality, semicolon, colon and managing shifts in devices, verb forms, Formal and informal cohesive devices, dash formality, selecting application of skills co-ordinating and Direct and indirect passive voice, modal verb forms for verbs, prepositional Integrating dialogue, meaning and effect. Integrating dialogue, subordinating speech Speech punctuation selecting formality, selecting formality, conjunctions, phrases, expanded noun phrases, cohesive devices, Punctuation - to cohesive devices. **Punctuation -Punctuation** – inverted managing shifts in passive voice, modal select and use passive voice, modal Commas to separate commas, commas for formality, selecting verb verbs, prepositional appropriate verbs, prepositional forms for meaning and clauses, Commas for clarity, punctuation for phrases, expanded punctuation for effect. phrases, expanded lists, colon to parenthesis (including effect. noun phrases noun phrases dashes, brackets and introduce a list, capital managing shifts in managing shifts in formality, selecting letters, full stops, commas) semi-colons, **Punctuation** – to select formality, selecting question marks, colons and hyphens. and use appropriate verb forms for verb forms for

meaning and effect.

meaning and effect.

punctuation for effect.

exclamation marks,

apostrophes for

	contraction.			Punctuation – to select and use appropriate punctuation for effect.		Punctuation – to select and use appropriate punctuation for effect.
Mathematics	NUMBER Place Value Multiplication Division Word Problems Factors and Multiples and Prime Numbers SPACE, SHAPE AND MEASURE Measurement	NUMBER Fractions SPACE, SHAPE AND MEASURE Area and Perimeter Volume	NUMBER Decimals Word Problems Percentages	NUMBER Ratio Algebra SPACE, SHAPE AND MEASURE Geometry	SPACE, SHAPE AND MEASURE Position and Movement STATISTICS Graphs and Averages NUMBER	Revision
Science	Evolution	Adaptation	Human Body	Electricity	Forces	
Computing	E-safety	Coding	Basic CAD		Website design	
Geography	Brazil- South America : Physical/human features/deforestation / comparison with UK					
History			Ancient Greece: The birth of Democracy, legacy of ancient Greece		World War 2	
Art		Clockwork art design		Floodland project design		
DT			Hunger Games District modelling			
PE	Games: football	Games: Basketball	Games: Rugby/hockey	Games:	Games: Cricket	Games: Athletics

	Gymnastics: Floor	Dance: Street/hip hop	Dance: Odysseus	Volleyball/tennis		
	work			Gymnastics:		
				apparatus work		
PHSE/SMSC	Healthy lifestyle	Keeping safe	Making a positive	Medicines and drugs	Feelings and	Growing and changing
			contribution		relationships	
Music	Rhythm – Djembe	Class orchestra –	Peter & the Wolf (Radio	Peter & the Wolf	Ground bass and	Ground bass and
	drumming. Reading	Ensemble performance.	plays) – Learning about	(Radio plays) –	variations – Keyboard	variations – Keyboard
	and writing rhythms.		instruments of the	Learning about	skills based on 2	skills based on 2
			orchestra and leitmotifs	instruments of the	handed playing.	handed playing.
				orchestra and	Exploring variations	Exploring variations
				leitmotifs	based on a melody.	based on a melody.
French						Les vêtements: Oracy,
						Literacy, Knowledge
						About Language (KAL)
						Language Learning
						Strategies (LLS),
						(clothing nouns, verbs,
						adjectives, magazine
						feature, fasion
						presentation, costs
						and Euro prices.